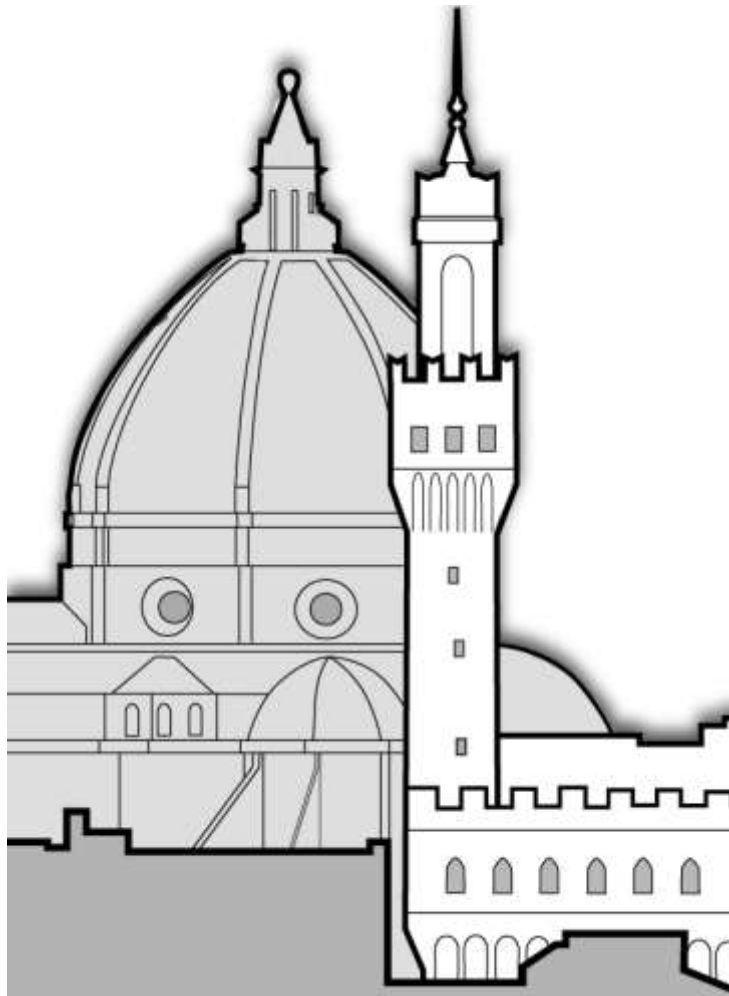


Electronic Media & the Visual Arts

EVA 2024 Florence

27 May 2024



Announcement

... EVA 2024 Florence ...

27 May 2024

Main Topics

- ❖ European Commission Projects and Plans regarding Cultural Heritage
- ❖ 2D – 3D Digital Image Acquisition and Display
- ❖ Leading Edge Applications: Galleries, Libraries, Archaeological Sites, Museums & Historical Tours
- ❖ Integrated Digital Archives for Cultural Heritage and Contemporary Art
- ❖ Management of Museums by using ICT Technology: Documentation, Access, Guides & Other Services
- ❖ Human - Computer Interaction for Cultural Heritage Applications
- ❖ Artificial Intelligence
- ❖ Creative Enterprises
- ❖ Copyright Protection
- ❖ Cybersecurity
- ❖ Culture and *e-government*
- ❖ Activities and Programmes for *e-learning*
- ❖ Access Improvement to Digital Technologies
- ❖ Digital TV and films
- ❖ 3D Developments and Applications in the Cultural Heritage Area
- ❖ Augmented Virtual Reality for Culture
- ❖ Virtual Galleries and Exhibitions
- ❖ Digital Art
- ❖ Digital Music
- ❖ Digital Theatre
- ❖ NFTs
- ❖ The Metaverse
- ❖ Cultural Tourism & Travel Applications
- ❖ Impact of Culture in the Smart City
- ❖ Art and Medicine
- ❖ Climate Change
- ❖ Environment Protection
- ❖ Ethical Issues

EVA 2024 Florence Organizer: Vito Cappellini

Co-Chairmen: Vito Cappellini - Enrico Del Re

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Cooperation with the **Advisory Board** and the **Technical Committee**

**Offers of Papers are to be sent - as up 2 pages Summary - to the Organizer by 25 February 2024.
Acceptance of the Papers will be sent by 25 March.**

Venue: Grand Hotel Minerva, Florence