

A black circle containing the text 'E|SPACE' in white. A vertical rainbow-colored bar is positioned between the 'E' and 'SPACE'.

Europeana Space

Spaces of possibility for the creative
re-use of Europeana's content

Best Practice Network



Co-Funded by the European Union





Images of cultural heritage



The E-Space network

29 partners; 13 countries

SMES, cultural bodies, memory institutions, broadcasters, national cultural agencies, centres of excellence in multidisciplinary research including Universities



Scope and overarching objectives

- To increase and enhance **the use and re-use of digital cultural content by creative industries**, with a special focus on the use of Europeana, by delivering a range of resources and instruments to support their engagement.
- To create **new opportunities for employment and economic growth** in the creative industries; jobs, money, growth.

Pilots

1. Interactive (Europeana) TV
2. Photography
3. Games
4. Open and Hybrid Publishing
5. Museums
6. **Dance**

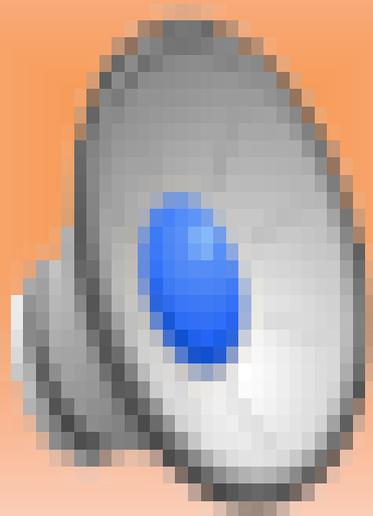
Dance

Objective: to create a general framework for working with dance content and the metadata accessible through Europeana through the production of two innovative models of content re-use:

- **DANCESPACES** for leisure, teaching and learning, to share and explore dance content;
- **DANCEPRO** for professionals and dance researchers, for multi-modal annotation of dance in real time.













Project's website and blog:

www.europeana-space.eu

www.digitalmeetsculture.net/projects/europeana-space/

Twitter: #Europeanaspace

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Media Partner

DIGITAL MEETS CULTURE
www.digitalmeetsculture.net



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WEBSITE PROJECT PARTNERS PILOTS ACTIVITIES OUTCOMES NETWORK CONTACTS

EUROPEAN UNION

E SPACE

BLOG HOME RESERVED AREA

Username:
Password:

MEDIA PARTNER
DIGITAL MEETS CULTURE

RELEVANT NEWS from Digitalmeetsculture


The Fault in Our Heritage
by Anastasia Somerville-Wong


Aliona (Spain), 1 - 3 October 2014
Jornades APP, mobile applications for cultural and natural heritage and tourism

PRESENTATION OF THE PROJECT



new opportunities for employment and economic growth within the creative industries
Spaces of possibility for the creative re-use of Europeana's content
Europeana Space aims to increase and enhance the creative industries' use of digital cultural content and Europeana by delivering a range of resources to support their engagement. The use of content is still limited by factors including the issue of... Continue reading →

DIGITAL CULTURAL CONTENT RE-IMAGINED:
NEW AVENUES FOR THE ECONOMY AND SOCIETY
Venice, 16-17 October 2014
Auditorium S. Margherita, Ca' Foscari University of Venice


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