

# Cultural Information Systems (CIS2013)

## **Scope of the workshop**

Historical sites or historical traditions are important resources for people who live in the modern world. Although peoples' interest is towards industry and business recently, cultural resources are very important as the human resources We should maintain and utilize effectively for our life, such as tourism or education.

In the effective use of cultural resources, information technology is a useful tool for the accumulation and diffusion of knowledge and interest. Utilizing the information technology to cultural fields is an important issue for activation of regions or nations.

In this workshop, we would like to invite presentations on the latest research concerning cultural preservation and utilization. We want to provide a good place to discuss and get a scope on the possibility of cultural information systems.

## **Topics of interest**

Topics of interest for the workshop include (but are not limited to) situation-aware aspects of:

- digital museum systems
- digital archiving for cultural contents
- heritage information systems
- museum guide systems
- visualization of cultural contents
- virtual experience of ancient objects or life styles
- learning support systems based on cultural contents
- tourism applications of cultural information

## **IMPORTANT DATES**

Paper Submission: August 12, 2013 (midnight, Pacific Standard Time)

Authors' notification: September 12, 2013

Final camera versions due: October 5, 2013

Authors' registration: October 10, 2013

## **SUBMISSION GUIDELINES**

All submissions should be in IEEE conference style and PDF format. Papers may not exceed 8 pages. Two extra pages can be purchased. Paper submission will only be online via: Easy Chair (<http://www.easychair.org/conferences/?conf=sitis2013> )

The online system will be used to handle and process all papers and to prepare for the final proceedings. All submitted papers will be carefully evaluated based on originality, significance, technical soundness, and clarity of expression by at least two reviewers. The organizers will examine the reviews and make final paper selections. More details about the submission process can be found on the conference website.

## **PUBLICATION**

Accepted papers will be included in the conference proceedings and published by IEEE Computer Society and referenced in IEEE explore and major indexes. The proceedings will be available at the conference. Extended version of selected accepted papers will be considered for publication in major journals.

## **REGISTRATION**

At least one author of each accepted paper must register for the workshop. Registration must be done on the [SITIS website](#) at the time when the author sends the camera-ready copy of the accepted paper to the workshop chair. Workshop registration fee is determined by SITIS. A single registration for the workshop or the conference allows to attend both events.

## **CHAIR**

Shigeki Yokoi, Nagoya University, Japan

## **PUBLICITY and LIAISON CHAIR**

Binyu Cui, Nagoya University, Japan

## **PROGRAM COMMITTEE** (tentative)

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