

XR in cultural heritage: AR, MR and VR explained

XR in cultural heritage: AR, MR and VR explained

Extended Reality (XR) is changing how we explore heritage and transforming cultural experiences. Thanks to immersive technologies, museums and heritage sites can create more engaging, inclusive and memorable visits. Explore the different forms of XR - and what they can do for you.



Delve into the world Extended Reality through the new blogpost published on Europeana Pro by Agathe Le Riche-Maugis, in the context of EUreka3D-XR project.

Learn the differences between AR, MR and VR in a "hands on" way, discover the five tools EUreka3D-XR project is currently working on and learn why Extended Reality is a real game changer in the cultural heritage world.

Find the blogpost at [this link](#).