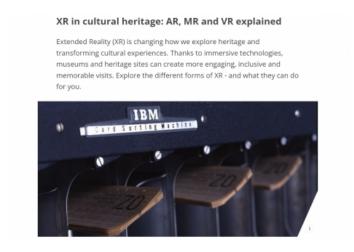
XR in cultural heritage: AR, MR and VR explained



Delve into the world Extended Reality through the new blogpost published on Europeana Pro by Agathe Le Riche-Maugis, in the context of EUreka3D-XR project.

Learn the differences between AR, MR and VR in a "hands on" way, discover the five tools EUreka3D-XR project is currently working on and learn why Extended Reality is a real game changer in the cultural heritage world.

Find the blogpost at this link.