

VIEW nominates its keynote speakers!



Pixar's short "Lava"

Italy's premiere computer graphics conference proudly announces:

Mark Osborne, director of "The Little Prince" and two-time Oscar nominee

Randy Thom, director of Sound at Skywalker Sound and two-time Oscar winner

Jorge R. Gutierrez, director of "The Book of Life", Annie and Emmy award winner

Shannon Tindle, director of the Google Spotlight Story "On Ice" and a Primetime Emmy award winner.

Turin, Italy, September 2, 2015 ? «We are honoured and thrilled to welcome these four amazing artists to Turin for the VIEW conference» Professor **Maria Elena Gutierrez**, director of the annual conference, declares. «I know their presence will inspire our audience of students and professionals».

The VIEW conference will take place on October from 19 to 23 in Turin, Italy. The curated conference, which celebrates its 16th year, features talks, panel sessions, workshops, awards for outstanding work and this year four remarkable keynote speakers:

Mark Osborne, multiple award-winning director of a beloved animated feature film, recently directed the animated feature film version of a beloved novel. Osborne received Oscar nominations for directing the animated feature film "Kung Fu Panda" and for the short animated film "More". He also won an Annie award for directing "Kung Fu Panda" as well as many film festival awards. His latest film is "The Little Prince", based on Antoine de Saint-Exupéry's novel. After initial screenings, the animated story of a pilot who meets a little boy from another planet received a 100% approval rating from critics, tallied on the Rotten Tomatoes website. At VIEW, Osborne will pilot attendees through the challenging creative process he and his team underwent to translate the classic French story into an animated feature.

«We wanted to pay tribute to and honour the poetic and much beloved work and introduce new readers to the fantastic world that Saint-Exupéry created more than 70 years ago» Osborne says. The Onyx Film production releases in Italy on December 3.

Randy Thom, the Director of Sound at LucasFilm's Skywalker Sound, was awarded the Oscar prize for Best Achievement in Sound Editing with Disney/Pixar's "The Incredibles" and for Best Sound with the live action feature film "The Right Stuff". He has also received 14 Oscar nominations for sound and sound editing on live-action and animated films and two BAFTA nominations. This year, Thom was supervising sound designer and supervising sound mixer for director Robert Zemeckis's "The Walk", supervising sound designer for director Guillermo del Toro's "Crimson Peak" and director Steve Martino's animated film "The Peanuts Movie". In his keynote, entitled "Teaching the Camera to Listen: From Apocalypse Now to The Peanuts Movie", Thom will use film clips to deconstruct the visual and sonic "nuts and bolts" that hold films together and show how to use sound to build better movies in the future. Fox/Blue Sky's "The Peanuts Movie" releases in the US and Italy on November 6.

Jorge R. Gutierrez received an Annie nomination this year for directing the animated feature film "The Book of Life" and an Annie for the character design in the film. Previously, he received a Daytime Emmy Award for the Nickelodeon animated television series "El Tigre: The Adventures of Manny Rivera" as well as many Annie nominations for the series. At VIEW, during his talk titled "Every Picture Tells a Story", Gutierrez will take attendees on a wild, 25-year journey by presenting work from his Emmy

Award-winning student film, his first animated web series for Sony, his TV pilots for Disney, his Nickelodeon series and his first feature film. In doing so, the Mexican animator, painter, writer and director's journey will inspire all attendees, whether students or professionals.

?Shannon Tindle's keynote address will lead directors, storytellers and other VIEW attendees into a future that would have astonished Antoine de Saint-Exupéry. Tindle's short sci-fi film ?On Ice?, which premiered during Google's Comic-Con panel, features a giant bear on ice skates. The 360-degree video designed for mobile devices allows people to explore all angles of the wacky story. It's Google's newest Spotlight Story and it uses a brand new SDK (software development kit). Before directing ?On Ice?, Tindle was a character designer on three features ("The Croods", "Coraline" and "Curious George") and numerous television series and movies including Foster's Home for Imaginary Friends, which he received a Primetime Emmy for.

This is the second VIEW conference for keynote speaker Randy Thom, who says: «Mixing the finest media artists on the planet with fresh Northern Italian white truffles, aged Barolo and Nebbiolo and the ambience in Turin ensures that the VIEW Conference this year is going to be delicious. I've experienced the VIEW once before and I can't wait to go back this year. Turin is fantastically beautiful in October! The VIEW presentations are great and the conversations in the hallways, restaurants and bars are exquisite. At the VIEW event, you can catch up on the latest in media art and rub shoulders with some of the coolest people around. Yay the VIEW! ».

«We always try to bring an intriguing group of artists to Torino from all areas of the digital arts: 2D and 3D computer graphics, interactive media, digital cinema, animation, gaming and visual effects - Conference Director Gutierrez says. «Our speakers inspire each other and the attendees. I can promise you that in addition to the spectacular keynote speakers we've just announced, this year's guest speakers will astound and delight everyone who attends. Look for that announcement soon».

Among other Remarkable Guest Speakers, thus far announced for this year's VIEW Conference, are:

Scott Carroll: Carroll, whose talk is ?From Comic Strip to Feature Film: The Peanuts Movie? is a Supervising Animator at Blue Sky Studios currently working on ?The Peanuts Movie.? He began his artistic career at Industrial Light and Magic, where he worked on such films as ?Van Helsing? and ?Star Wars: Episode III ? Revenge of the Sith.? He later moved to New Jersey to work with Blue Sky Studios

Michael Kurinsky: Kurinsky for his VIEW presentation will examine: ?Production Designing Hotel Transylvania 2.? He is Production Designer on Sony Pictures Animation's upcoming family comedy ?Hotel Transylvania 2.? Kurinsky served as art director on the hit comedy ?Cloudy With A Chance Of Meatballs? and first joined Sony Pictures Animation to work on the studio's first release ?Open Season.? Prior to working at Sony, he was a background painter for Walt Disney Feature Animation working on such hits as ?The Hunchback of Notre Dame?, ?Hercules?, ?Atlantis?, ?Fantasia 2000?, ?Home On The Range? and ?Beauty And The Beast: Special Edition?

Kim White: White will present ?Illuminating Joy: The Lighting of Inside Out?. He is Director of Photography at Pixar Animation Studios. She contributed prop modelling and lighting for ?A Bugs Life?, ?Toy Story 2?, ?Monsters Inc.? and ?The Incredibles.? On ?Finding Nemo? she was the Reef Unit Lighting Lead and served as the Lighting Supervisor on ?Ratatouille.? She also served as Director of Photography for Lighting on both ?Toy Story 3? and the recent ?Inside Out?

Richard Starzak and Paul Kewley: a look at the Making of ?Shaun The Sheep Movie? will be presented by BAFTA Award winner Richard Starzak, Writer & Co-Director, and Paul Kewley, Producer, of that recently released comedic, animated film from Lionsgate and Aardman Studios

Christopher Townsend: Townsend was overall VFX Supervisor on the massive hit film ?The Avengers: Age of Ultron? overseeing 3000 shots. His VIEW talk: ?Avengers: Age of Ultron, Hulk, Vision, and the Gang.? A VFX veteran for over 20 years, he had been an artist and supervisor at ILM on some of the most influential movies of our time. He also worked on ?Journey to the Center of the Earth?, the first-ever stereoscopic motion picture shot and released digitally. His other credits include contributions to ?Wolverine?, ?Ninja Assassin?, ?Percy Jackson and the Lightning Thief? and ?Captain America: The First Avenger.? He was nominated for an Academy Award for his work on ?Iron Man 3?

Daniel Kramer: Kramer, a Visual Effects Supervisor at Sony Pictures Imageworks, is currently supervising work on Columbia Pictures' ?Ghostbusters?, directed by Paul Feig and scheduled for release in July 2016.

Most recently, Kramer supervised work on Columbia Pictures' ?Pixels.? His VIEW talk is entitled ?Game On! The VFX Behind Pixels?



Erik Nash]: Nash's VIEW talk "Night at the Museum: Secret of the Tomb" provides an overview of the varied VFX work made for the movie, including the making of numerous creatures which come to life in the British Museum, miniatures for the Youtube sequence and the FX work required for the Planetarium sequence. Erik is a Production VFX Supervisor with MPC who worked on that film. His other credits include contributions to "Star Trek: The Motion Picture", "Star Trek: The Next Generation" and "Star Trek: Deep Space Nine." His work on the shows earned him two Emmy Awards. In 1994, Nash moved to Digital Domain where he was visual effects director of photography on blockbusters including "Apollo 13" and "Titanic" and was VFX supervisor on shows such as "Pirates of the Caribbean: At World's End" and "Armageddon." He was nominated for three Academy Awards for VFX work on "I, Robot" "Real Steel" and "Iron Man 3"

Glenn Entis: Academy Award winner Glenn Entis is a computer animation and video game pioneer who co-founded Pacific Data Images in the early 1980's, a computer animation studio which went on to become one of the most successful in the world. At the VIEW Conference, his talk "The Spirit and Stories of PDI" will share some of what made that studio great and some of the lessons we can all take away from its story and people. In 1994, he left PDI to become CEO of Dreamworks Interactive (the videogame division of DreamWorks) working closely with Steven Spielberg and creating the "Medal of Honor" franchise, among other hits. After Electronic Arts acquired DreamWorks Interactive in 2000, he took on a leadership role in guiding EA through several generations of videogame consoles, while also creating the World Wide Visualization Group, a videogame computer graphics research organisation

David Misch: Author/Comedian David Misch David Misch is the author of "Funny The Book: Everything You Always Wanted To Know About Comedy." Among his TV and movie credits are the Emmy Award-nominated "Mork & Mindy", the Emmy-losing "Duckman", the Emmy-engorged "Saturday Night Live" and the Emmy-ineligible "The Muppets Take Manhattan." His VIEW talk explores "The Painful Relationship Between Humor and Horror"

Michael Rubin: Rubin, Senior Innovator at Creative Technologies Lab with Adobe Systems will analyse the most recent tectonic shifts in photograph through his talk: "Group F/64, Modernism and Photography Today." Michael has been a photographer for more than 35 years, with career highlights that include product positions at Lucasfilm and Netflix and with post production roles on a number of television and film projects, including the CBS miniseries "Lonesome Dove" and the Bertolucci feature film "The Sheltering Sky"

Dale Herigstad: Four times Emmy Award Winner and Winner of the inaugural Interactive Emmy Award, Dale is co-founder of SeeSpace and is a thought leader on the future of interactive media. Among his credits: creative director of on-air design and branding for the three CBS Sports Winter Olympics broadcasts in the 1990s, among many of the major and iconic broadcast designs he has created throughout his career. Dale was also a part of the research team that developed the visionary gestural interfaces that first appeared in the film "Minority Report". Dale will speak about "Spatial Interaction: Navigation Beyond the Screen". Motion graphics and computer graphics have always been about objects in a space. As the world moves "beyond the screen", interaction is more complex and requires greater levels of simplicity. He will show and discuss past and current experiments that explore how we can navigate these new spatial frontiers and help his audience see the possibilities in this rapidly evolving field.

This year's VIEW Conference's digital movie Festival, **VIEW FEST**, takes place on October 16-18, still in beautiful Turin.

For further info www.viewfest.it and for submission www.viewconference.it

Please note: VIEW Award deadline is September 15! 2.000 Euros First prize.

#viewconference2015