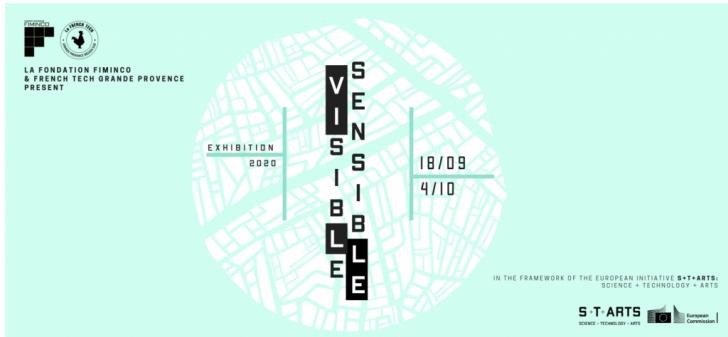


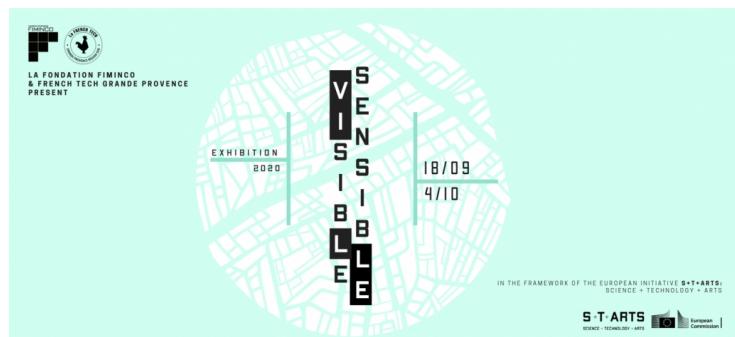
## S+T+ARTS exhibition VISIBLE SENSIBLE



The new **S+T+ARTS** exhibition **VISIBLE SENSIBLE** is opening at **Fondation Fiminco**, in **Romainville (Grand Paris)**, from September 18th through October 4th, organized by two partners, [French Tech Grande Provence](#) and [Fondation Fiminco](#).

Today, 55% of the world's population lives in urban areas, a proportion that is expected to rise to almost 70% by 2050. Over the past century, our cities have been built primarily on an efficiency and productivity approach. However, the technological advances that have benefited our societies have shown their limitations, those of the depletion of natural resources and the destruction of natural ecosystems. Against the background of climate change and environmental emergency, the concept of smart city, the ultra-technological and connected smart city, has given way to the concept of a resilient and sustainable city. Undoubtedly, this urban ideal implies changing the rules of the game, reinventing our living spaces, private or public, questioning our way of thinking and living in the city.

What place should be given to technology in this transition process? How can they be seized upon to create new imaginations, collective and participatory systems, spaces for reflection and criticism?



The exhibition ?**VISIBLE SENSIBLE**? invites us to observe, question, imagine, build our future living spaces, intimate or shared,

real and virtual. In this exhibition, connected objects, virtual reality and AI, are all technologies made visible and therefore more transparent, through sensitive artistic experiences. Around interactive installations resulting from collaborations between artists and researchers, the public is invited to become an actor of a creative, poetic and sustainable innovation.

**Website:** <https://www.starts.eu/agenda/regional-starts-center-exhibition-visible-sensible/detail/>

This interactive exhibition includes the artwork of Yann Deval & Marie-Ghislaine Losseau, So Kanno's installation, and the collaborative game of the **SONY Computer Sciences Laboratory - Paris**.