

Sacrebleu Digital Art 3D contest, open for submission

Sacrebleu consulting Art agency based in New York city is calling to artists for a 3D art contest with prize of 400 \$.



We are on the final stage to launch a new mobile app with Augmented-Reality, based on geolocation and promoting artists (any kind!) and creative brands. We are currently consolidating our in-app library, and wish for opening it to more artists! Therefore we are currently looking for creative 3D objects (preferably animated). These digital artworks will be used both in the AR chat and in the geolocation features ? users will be able to admire to art in Augmented Reality when close to the given pin point.

All interested professional or amateur artists, graphic designers, illustrators, architects or anyone able to build a digital object on 3D, are eligible to submit work and could be selected.

Read the entire call and apply at <https://sacrebleu-galerie.com/en/digital-art-contest/>

Initially a French non-profit organization based in Orleans (1 hour from Paris, France), founded in 2015 by [Yannick Pazzé](#) and [Jean Michel Ouvry](#), Sacrebleu has grown and has also become a New-York based commercial agency, promoting modern art. While Sacrebleu France intends to promote **contemporary art** through creation and the organization of **pop-up//ephemeral museums**, Sacrebleu New-York offers multiple services, including the creation of cultural and promotional events and/or exhibitions, and an activity of Artists' agent.

The common guidelines between all our French and American activities lies in our exigent artistic vision turned toward the **urban & street art and illustrations**, and a certain taste for **unusual staging**.