Two new Open Educational Resources available in the context of EUreka3D-XR project



Developed by project partner Bibracte in the context of EUreka3D-XR, two Open Educational Resources (OER) on XR technologies and cultural heritage:

?**On the Shoulders of the Celts ? How yesterday's inventions have made today's digital world possible**", a step-by-step guidance to produce a construction game with cubes, addressing children of age 11+
https://eureka3d.eu/wp-content/uploads/2026/09/On-the-shoulders-of-the-Celts.pdf
"**Exploring Heritage in New Ways ? How to Use 3D and Extended Reality with Young Audiences**?
https://eureka3d.eu/wp-content/uploads/2026/09/Exploring-Cultural-Heritage-in-a-New-Way.pdf

The two OERs offer children and young teenagers engaging ways to explore history, cultural heritage and digital technologies ? while allowing teachers and educators to freely use, reuse, adapt or enhance the materials provided.

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