Meet the Team pre-event for the EuropeanaTV hackathon was a success



Hacking Culture Bootcamp, the first hackathon of Europeana Space project, took flight on the 9th April, with the pre-event where the hackathonees met the team and learnt practical information about technology, the toolkit and available content for experimenting with EuropeanaTV pilot.



photo by Kelly Mostert, Sound and Vision
The hackathon is challenging game developers, storytellers, interactive designers, and app developers to create new multi-screen experiences with a focus on digitized historical footage.



photo by James Morley (Europeana Foundation)
It is the chance for creatives, entrepreneurs, designers, and professionals to explore and make concrete innovative ideas, together with a team of creative thinkers, expert makers, and innovative developers.
During this Europeana Space Hacking Culture Bootcamp it is possible play and experiment with millions of items from heritage institutions all across Europe via Europeana.eu, Europe's online cultural hub, that gives access to open data, audio files, photos, paintings, 3D images, historical stories and archival footage. Waag Society will facilitate design processes, provide equipment and technological support in collaboration with Proton Labs. All technology will be provided and supported by Noterik who developed the video application. Cultural heritage experts from RBB, Luce, and Sound and Vision will also be on hand to share their knowledge about the content and creative innovation within the cultural heritage heritage sector.
An interesting **Hacking Culture Debate** with experts and the public about media strategies and the potential of cross-media, interactive concepts for broadcasters and museum sector is also organized in the framework of the hackathon event, on the evening of **May 8th, 2015.**
All the information and registration is accessible via the event website:
http://www.europeana-space.eu/hackathons/europeana-tv-hackathon/

