Hackathon at the Digital Heritage Summit 2026 - HackIt!4EU event



Following EUreka3D-XR final event in Cyprus, organized by Europeana.eu and Unesco Chair on Digital Cultural Heritage under the Cyprus Presidency of the Council of the EU 2026, HackIt!4EU will allow participants to explore and innovate with 3D digital Cultural Heritage.

During the two day event, participants will explore and experiment with Europeana's digital assets, transforming ideas into tangible prototypes while showcasing the educational value and creative potential of Europe's cultural heritage, inviting to push the boundaries of innovation and actively contribute to shaping the future of Europe's digital heritage ecosystem. Hackit!4EU offers a unique opportunity to contribute to meaningful innovation to developers, designers, researchers and curators passionate about cultural heritage.

The open access models the EUreka3D initiative has published in Europeana will be part of the body of materials available to participants.

Participate to the Hackathon by applying at this link<<<<

EUreka3D-XR project is co-financed by the Digital Europe Programme of the European Union.