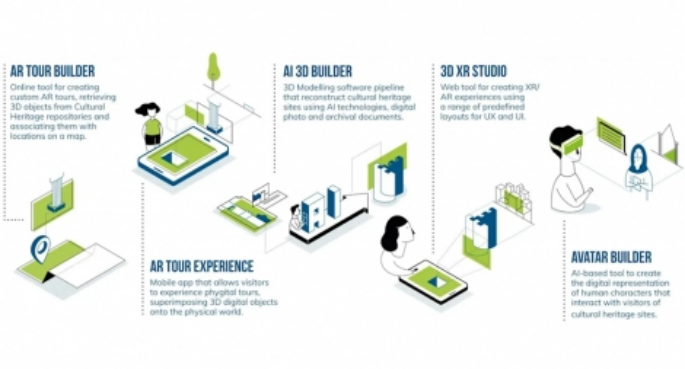
Use the EUreka3D-XR Toolbox to transform 2D and 3D digital collections into XR storytelling



A new blogpost was produced and published on the Common European Data Space for Cultural Heritage to disseminate and promote the five open-source digital tools developed by EUreka3D-XR.

In the blogpost, the **AR Tour Builder**, the **AR Tour Experience**, the **AI 3D Builder**, the **3D XR Studio** and the **Avatar Builder** will be explored, focusing on how they enable the reuse of 3D and digital cultural content and transform these resources into engaging visitor experiences.

Read the blogpost at this link<<<<

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