

## 3D Data in the Data Space for Cultural Heritage

EUREKA3D-XR takes part in the **Digital Heritage 2025**, a widely recognized event dedicated to the advancement of theory and practice within digital cultural heritage. DH 4th edition brings together leading international scientific organisations, initiatives and events, all in one venue with a prestigious joint publication.

On the first day, Monday 8 September 2025, the project participates in the workshop 3D Data in the Data Space for Cultural Heritage, co-chaired by Sander Münster, Marco Medici, Antonella Fresa, and Alex Stan.

The workshop is dedicated to provide an insight in the Data Space for Cultural Heritage and the supporting projects carried out particularly to deal with 3D assets, to discuss the impact of those endeavours with regards to overarching challenges as data, standards, capacities and XR application, and to provide a hands-on experience with innovative tools.



### DRAFT TIMETABLE OF THE WORKSHOP

8 September 2025 h. 15.30-18.00, Room 4

Introduction by the workshop chairs

Opening: What is the Data Space for Cultural Heritage

Session 1: Preliminary work (20 min each with Q&A)

- Europeana 3D working group
- EUREKA3D
- 5D Culture

Break (30 min.)

Session 2: Ongoing work (20 min each with Q&A)

- XRCulture
- 3DBigDataSpace
- EUREKA3D-XR

Session 3: Capacity building (20 min with Q&A)

- 3D-4CH Competence Center

Round table with all participants - Joint endeavours and challenges

>>>

DIGITAL HERITAGE 2025 Overall Programme: <https://digitalheritage2025.unisi.it/program-overview/>



EUREKA3D-XR project is co-financed by the Digital Europe Programme of the European Union.