

EUreka3D at the Immersive Heritage Conference 2026



EUreka3D-XR project was presented in Timișoara in March, during the very first edition of Immersive Heritage Conference, taking place at Politehnica University of Timișoara (Romania), from 18-20 March 2026.

The Conference is organized by Lip3D project, an initiative with the mission of experimenting with innovative tools, methods, and practices to create immersive virtual worlds, with a special focus on archaeological sites - aim that bonds strongly with the beliefs and purpose of the EUreka3D initiative, creating synergies between the two projects.

EUreka3D initiative was comprehensively presented at the event by project coordinator Antonella Fresa. The work done in EUreka3D project and its continuation EUreka3D-XR were part of the first session on 18/3 dedicated to projects for Heritage Reconstruction and Conservation.

Later in the afternoon, a demo of the EUreka3D Data Hub was delivered by Ignacio Lamata Martinez of EGI.

Slides:

[EUreka3D](#)

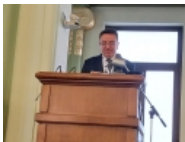
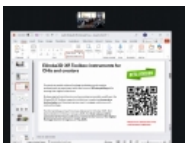
[EUreka3D-XR](#)

[Intro to EUreka3D Data Hub demo](#)

Learn more on the Conference at [this link](#).

[Show as slideshow]







EUreka3D-XR project is co-financed by the Digital Europe Programme of the European Union.