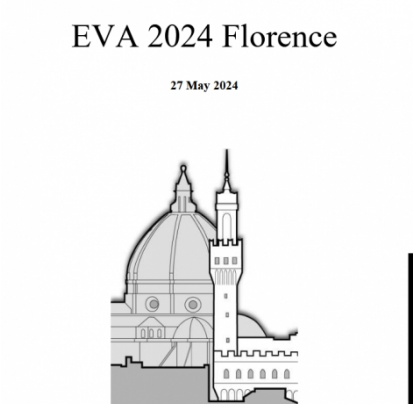
EUreka3D at EVA Florence 2024

EUreka3D project was accepted for a paper and presentation in the prestigioius annual conference **EVA Electronic Imaging and the Visual Arts**, organised in Florence by Professor Vito Cappellini, University of Florence.



The main topics this year include:

- European Commission Projects, plans regarding Cultural Heritage
- Artificial Intelligence
- Cybersecurity
- Digital art, music, theatre
- Ethical and environmental issues
- 2D and 3D digital image acquisition and display

An eBook (with ISBN), containing the Final Program and the accepted Papers, will be edited with free international distribution.

Download full programme here (PDF, 670 Kb)

The EUreka3D project was included in the session 3 CULTURAL ACTIVITIES ? REAL AND VIRTUAL GALLERIES AND ACCESS TO THE RELATED INFORMATION, chaired by Dominik Lengyel, BTU University of Technology, Cottbus, Germany.

Our paper: EUreka3D ? European Union's REKonstructed content in 3D

Download the paper (PDF, 300 kb)]

Authors: V. Bachi, A. Fresa (Photoconsortium), D. Iglésias Franch (CRDI / Ajuntament de Girona) and I. Lamata Martínez (EGI Foundation)

Abstract: EUreka3D aims to support Cultural Heritage Institutions (CHIs) in implementing high quality 3D digitisation for the purposes of reuse by a variety of stakeholders. The current scenario in Cultural Heritage sector is transforming with the advent of the new Data Space, to offer opportunities to all the users of digital cultural heritage. However, CHIs need support and technical solutions to enable their collections to transit to the digital realm and then be offered to users. This need will be fulfilled through the development of the EUreka3D data hub, a pilot e-infrastructure including various features for managing and sharing 3D assets.