Call for application! "Bologna si mette in gioco. Playable Bologna"



The public contest **"Bologna si mette in gioco- Playable Bologna"** is **open for applications up to November 27th 2018**.
Applicants shall develop a **videogame** aimed at highlighting the historical, artistic and cultural heritage of Bologna taking off from some ideas for narration offered by the museums Museo Civico Medievale and Museo di Palazzo Poggi.
The contest is open to both professionals and companies having registered office and based in any EU member state.
The contest is co-funded by the Bologna municipality and by the Horizon 2020 EU research and innovation programme (contract no. 730280) via the Rock project] (ROCK stands for Regeneration and Optimisation of Cultural heritage in creative and Knowledge cities), whose **aim is to support regeneration of old city centres through cultural heritage as a driver for sustainable development and economic growth.**
The overall amount of funding is euro 32.786,88
The deadline for applications is November 27, 2018
Participants shall deliver a running videogame, ready for on-line play no later than December 31, 2019
You can find the contest notice with all regulations and information on the MEPA, the Public Administration E-market (Reference document n. 2087305)
Click HERE to download the Request for Applications (RFA) in pdf format
Click HERE to download Annex 1 Technical specifications and contract conditions
Click HERE to download Annex 2 Materials from the museum collections, to be used as narration materials
For further info write to incredibol@comune.bologna.it
www.incredibol.net