Bibracte exploits the potential of 3D digitisation - new blogpost on Europeana

As part of the EUreka3D project, a blogpost authored by Guillaume Reich (Bibracte) was recently published on Europeana.

The blog focuses on the process of digitisation 400 archaeological artefacts in 3D as part of the Eureka3D project, exposing their objectives, challenges and their tools.

Read the blogpost here.

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