3D-4CH Winter School



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We're excited to announce the **3D-4CH Winter School**, taking place from **21 to 23 January 2026** at the **Royal Museum of Art and History** in **Brussels**.

This three-day event is tailored for cultural heritage professionals, from museum teams to digitisation specialists, who want to deepen their knowledge and hands-on experience with **3D technologies**.
What to Expect]
The Winter School will offer a dynamic mix of:

Keynotes from leading voices in digital and cultural heritage
Hands-on sessions featuring the latest 3D tools, techniques, and workflows
Collaborative learning designed to foster knowledge exchange and build lasting connections

Organised in cooperation with the **Twin it! Part II campaign** by the Europeana Foundation and the European Commission, the Winter School is part of the **3D-4CH project's** broader mission: building a **European Online Competence Centre** for 3D cultural heritage. This initiative aims to support institutions and individuals across Europe in navigating the digital shift with confidence and skill.

Whether you're just getting started with 3D or are already well along your digitisation journey, the Winter School is your opportunity to **explore new tools**, **share best practices**, and **shape the future of digital heritage**.
More info and programme: https://www.3d4ch-competencecentre.eu/trainings/3d-4ch-winter-school]