16th KUI Conference "Culture and Computer Science"



XVI. Conference Culture and Computer Science
May 24-25, 2018 – Schloss Köpenick, Berlin DE

Announcing the "Culture and Computer Science" conference entitled "Hybrid Systems" - the 16th edition of the ?Culture and Computer Science? conference series brings into focus best practice examples, challenges and future trends in the fields of hybrid systems, augmented, mixed and virtual reality, 3D technology, data collection and management, media integration, modelling, visualisation and interaction. The conference targets cultural policy makers, employees of cultural and creative industries, communication scientists, cultural and artistic actors as well as computer scientists and engineers, who conduct research and development on cultural topics.
Focus topics:

The key aspects of the conference are:

? Technologies for hybrid systems

? Augmented Reality, Mixed Reality and Virtual Reality technologies

? 3D technologies

? Digitalisation in the cultural and creative industries

? Visualisation and interaction technologies

? Interactive multimedia solutions for museums, theatres, concert halls, exhibitions etc.

? Digital exhibitions, science centres, museums and galleries

? Virtual reconstructions

? Location-based and context-sensitive services in a cultural context

? Documentation, visualisation and interaction in museums and archives

? Digital storytelling

? Multimedia guides with Augmented Reality components

? Ethical issues concerning the use of virtual and augmented reality

More info: https://inka.htw-berlin.de/kui/18/

Call for papers open until 30th January 2018: https://inka.htw-berlin.de/kui/18/call