Call for papers is still open for next SAI - Computing Conference 2019

Computing Conference (formerly called Science and Information (SAI) Conference) is a research conference held in London, UK since 2013. The conference series has featured keynote talks, special sessions, poster presentation, tutorials, workshops, and contributed papers each year.

Despite the short history of computer science as a formal academic discipline, it has made a number of fundamental contributions to science and society?in fact, along with electronics, it is a founding science of the current epoch of human history called the Information Age and a driver of the Information Revolution

The goal of the conference is to be a premier venue for researchers and industry practitioners to share new ideas, research results and development experiences in various fields. It is one of the best respected conferences in the area of computer science.

- Talks by industry experts on the state-of-the-art in computer science
- Lectures by eminent scientists designed to inspire and inform
- Presentations by innovative researchers coming from 50+ countries
- Discussion-oriented sessions and networking breaks to enable collaborations

More info and call for papers/posters: http://saiconference.com/Computing

Deadline: 1 November 2018.

Call for Papers - Conference Tracks

Technology Trends	Computing	Intelligent Systems	Machine Vision
Internet of Things	Quantum Computing	Artificial Intelligence	Human Computer Interaction
Blockchain	High Performance Computing	Neural Networks	Computer Vision
Big Data	Distributed and parallel systems	Fuzzy Logic	Image Processing
Smart Cities	Social Computing	Expert Systems	Robotics
Machine to Machine	Cloud Computing	Agents and Multi-agent Systems	Geographic Information Systems
Data Analytics	Grid Computing	Natural Language Processing	Video Analysis
Mobile Applications	Embedded Computing	Data Mining	Medical Diagnosis
Deep Learning	Large-scale applications	Support Vector Machines	Segmentation Techniques
Digital Transformation	Human-centred Computing	Ambient Intelligence	Augmented Reality
Software Engineering and Quality	Mobile computing	Sentiment Analysis	Virtual Reality

Security	Communication	Electronics	e-Learning
Privacy	Connected Machines	Green Computing	e-Learning Tools
Surveillance	Networking	Smart Grids	Mobile Learning
Biometrics	Wireless/ Mobile Communication	Sensing and Sensor Networks	e-Learning Organisational Issues
Internet Security	Signal Processing	E-Waste	Gamification
Electronic Data Interchange (EDI)	Satellite Communication Systems	Digital Circuits	Collaborative Learning
Web Services and Performance	3G/4G Network Evolutions	Analog Circuits & Signal Processing	Curriculum Content Desig
Secure Transactions	Mobile Adhoc Networks	Design Automation	Educational Systems Design
Cryptography	Open Spectrum Solutions	Computer Aided Network Design	Virtual Learning Environments
Secure Protocols	Communication Protocols	Assembly and Packaging	Web-based Learning
Cyber Security	Cognitive Radio	Systems Architectures	Delivery Systems and Environments