

16th KUI Conference "Culture and Computer Science"



XVI. Conference Culture and Computer Science
May 24-25, 2018 – Schloss Köpenick, Berlin DE

The 16th edition of the "Culture and Computer Science" conference series brings into focus best practice examples, challenges and future trends in the fields of hybrid systems, augmented, mixed and virtual reality, 3D technology, data collection and management, media integration, modelling, visualisation and interaction. The conference targets cultural policy makers, employees of cultural and creative industries, communication scientists, cultural and artistic actors as well as computer scientists and engineers, who conduct research and development on cultural topics.

Focus topics:

Hybrid systems

Augmented, Mixed and Virtual Reality

Best practice Augmented, Mixed or Virtual Reality applications

Analogue and digital exhibition design

Collections ? Exploitation, design, exhibition and conveyance

Crowd Sourcing technology and applications

Influence of art and culture on future developments

Intuitive usage of media systems

Interdependence between culture and computer science

Ethics in culture and computer science

More info: <https://inka.htw-berlin.de/kui/18/>

Call for papers open until 15th January 2018: <https://inka.htw-berlin.de/kui/18/call>